



















Level	Term	Symbol	Definition	Level	Term	Symbol	Definition
1A	forte	<i>f</i>	play loudly	1B	mezzo forte	<i>mf</i>	play medium loud
1A	piano	<i>p</i>	play softly	1B	mezzo piano	<i>mp</i>	play medium soft
1A	legato		to play smooth or connected	1B	fine		the end
1A	staccato		play separated or detached	1B	fermata		a pause or hold
1A	interval		the distance between 2 notes	1B	natural		cancel a sharp or flat
1A	time signature	ie. $\frac{4}{4}$	top # indicates beats or counts per measure, bottom # indicates what note gets 1 beat or count	1B	key signature		sharps or flats placed at the beginning of the staff, indicates tonality, major or minor
1A	treble clef		identify symbol	1B	ritardando	ritard., rit.	gradually play slower
1A	bass clef		identify symbol	1B	tied notes		curved line connecting 2 notes of same pitch, hold for combined value
1A	flat	<i>b</i>	lower note by 1/2 step	1B	slur		curved line over or under different pitches, play legato, connected
1A	sharp	<i>#</i>	raise a note by 1/2 step	1B	triad		a chord with 3 different pitches
1A	quarter note		note value by time signature, i.e. 1 count in 4/4 time	1B	eighth note		note value by time signature i.e. 2 eighth notes gets 1 count in 4/4 time
1A	half note		note value by time signature, i.e. 2 counts in 4/4 time	1B	quarter rest		rest value by time signature i.e. gets 1 count in 4/4 time
1A	dotted half note		note value by time signature i.e. 3 counts in 4/4 time	1B	half rest		rest value by time signature i.e. gets 2 counts in 4/4 time
1A	whole note		note value by time signature i.e. 4 counts in 4/4 time	1B	whole rest		rest for whole measure i.e. gets 3 counts in 3/4 time, 4 counts in 4/4 time
1A	Double bar line		at the end of the piece	1B	common time	<i>C</i>	Same as 4/4 time